



@Year6TLTPA
@Year6LLTPA

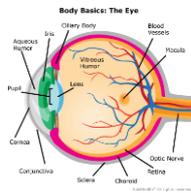
Year 6



Curriculum Newsletter Autumn 1

Dear parents and carers,

Please find below an outline of Year 6T's Curriculum for the new half term. If you have any questions regarding the Curriculum for the new half term then please speak to one of the team.

<p><u>History</u> In History, we will be engaging in a leap across time to investigate crime, law and the use of punishment across the ages.</p> 	<p><u>English</u> We will be using our imagination to enter 'The Nowhere Emporium' within the fantasy narrative genre. By delving in to the depths of this imaginary world we will discover how to write creatively without the restrictions of realism.</p> 	<p><u>Maths</u> We will be revising basic skills to consolidate our previous knowledge with a focus on number and place value. This includes:</p> <ul style="list-style-type: none"> • Read and write numbers larger numbers • Order and compare numbers up to 10 000 000 . • Round whole numbers to 10 000 000 to a required degree of accuracy. • Solve number problems and practical problems with number and place value.
<p><u>Philosophy</u> In Philosophy, we will be contributing our own ideas and opinions in appropriate ways, relating to different stimuli.</p> 	<p><u>Religious Education</u> During R.E, we will be celebrating and investigating the religion of Islam, answering questions such as: What are the key symbols of Islam? What are the holy objects in Islam and what do they represent?</p> 	<p><u>Physical Education</u> This half term we will be doing tag rugby with the coaches from Sale Sharks!</p> 
<p><u>Computing</u> Computing will enhance our other subject areas this term. We will use Apps and programs to present findings, learning when technology can achieve a better outcome. We will also develop our searching skills, understanding how to be an effective researcher. Alongside all of this, we will discuss the importance of e-Safety.</p>	<p><u>Science</u> We will be learning more about Electricity and how it produces light. We will then be investigating how our eye uses light to see.</p> 	<p><u>Art / Design Technology</u> In Art, we will be studying post-war textile artist Lucienne Day, and using her botanical prints as inspiration for our own work.</p> 

<p><u>French</u></p> <p>This half term, we will be learning the vocabulary for subjects and hobbies.</p> 	<p><u>PSHE/TTT</u></p> <p>In PSHE/TTT each week the children discuss current news events and PSHE topics such as healthy eating, dealing with difficult situations and aspirations and dreams amongst many. In order to develop children's thinking and questioning skills children will also continue to have Philosophy sessions. This has proved very beneficial and has developed the children's ability to work in groups and value other peoples' opinions and views.</p>	<p><u>Enrichment</u></p> <p>In Enrichment pupils generate patterns for creative proficiency, build good character, initiate an engaged mode for learning, and find purpose and interest in foundation subjects such as Food Technology, Art, Drama, Expressive Arts and Earth Adventures.</p> 
---	--	--

Reminders:

- Home learning can be accessed via Google Classroom. Each Monday home learning will be shared.
- Spellings will be shared on Google Classroom and with the children each week. There will be a spelling test every Friday. Please support your child by practicing their spellings with them.
- PE kits are needed in school as there will be plenty of occasions for sport throughout the week.
- Wellies are to be in school at all times so that children have access to the full curriculum. Please could you ensure your child has a pair of wellies in school by **September 14th**
- School Fund - Each term we request parents make a £5 donation towards School Fund. This contribution helps to fund some of the additional experiences we offer your child within school. This can be paid directly through your Parent Pay account and we appreciate any donations received.

Thank you for your continued support,

Miss Royle and the Year 6 team